

CS103L SPRING 2017

COURSE REVIEW

WE'VE COVERED A LOT – IF YOU MADE IT THIS FAR, BE PROUD!

- ▶ Representing data
- ▶ Basic C++ Syntax:
 - ▶ Variables, Expressions, Statements
 - ▶ Control flow: if, else; for; while;
- ▶ Basic Data Structures
 - ▶ Arrays, Images, C-strings

MORE TOPICS...

- ▶ Procedural programming model (using functions to solve problems)
- ▶ Pointers, dynamic memory allocation, pass-by-reference (with pointers)
- ▶ File I/O
- ▶ Object Oriented Programming model
 - ▶ C++ Strings, Classes, Structs, streams, references
- ▶ Advanced Data Structures
 - ▶ Linked Lists, vectors, deque

HIGH LEVEL CONCEPTS

- ▶ Problem analysis:
 - ▶ Decomposition, Algorithm development
- ▶ Procedural Programming Model
- ▶ Object Oriented Programming Model
- ▶ Representing problems as graphs
- ▶ Breath-first search on a graph
- ▶ Algorithm Complexity (Big-O runtime)
- ▶ Recursion

FINAL INFORMATION

- ▶ Tuesday May 9th 4:30pm - 6:30pm (but you should know that!)
- ▶ SGM 101 - 9am section
- ▶ SGM 123 - 11am and 2pm sections
- ▶ Same format as midterm: 1 page (front-back) cheat sheet
- ▶ O(10 questions)

TOPICS FOR THE FINAL

- ▶ Definitely on the final:
 - ▶ Recursion
 - ▶ Linked Lists
 - ▶ Algorithm - run-time complexity (Big-O)
 - ▶ Object oriented topics: classes, structs, public, private
 - ▶ Streams: string streams, or File I/O or both
 - ▶ C++ reference variables

TOPICS FOR THE FINAL

- ▶ Possibly on the final: anything we've covered in class, lab or PA (including, but not limited to)
 - ▶ Basic syntax
 - ▶ Control flow, looping
 - ▶ Scoping, variables, pointers, dynamic memory
 - ▶ C-strings, C++ strings
 - ▶ Arrays, vectors